

Ms. Waye's Kodu Game Lab Marking Rubric

Name/s: _____

Date: _____

CATEGORY	4	3	2	1
Directions	Directions are well organized: User has no problems following and understanding how to play game: No spelling errors.	Directions are well organized: User has no problems following and understanding how to play game: some spelling errors.	Directions are not well organized: User has problems following and understanding how to play game: Some spelling errors.	No Directions
Scoring	Game has a well defined scoring method. There is a clear way to win and lose the game.	Scoring system works but there are a few error with it	Scoring system does not work well. Game does not End or Win correctly	No Scoring System.
Playability	The games is well designed and challenging enough for a user. The game is not impossible or too easy.	Game is challenging but much too short	Game is too difficult easy for the average user	Game is impossible
Visual	Game is neatly constructed. Visuals are clear and easy to follow.	Game is constructed well but a little messy. Objects are placed and not resized to fit the game.	Game is constructed poorly. Very sloppy use of terrains and objects.	Game is a mess.
Coding	Programming is well constructed. Page and inline switches are used properly.	Programming is well constructed with a few errors.	Programming is poorly constructed. Page switches don't work correctly.	Many errors in programming

Final Mark: /20

Teacher Comments: